

ZForm / Installation of Addon

WORK IN PROGRESS | Development build 5.3.0. Features and interface may change. Reviewed 8 October 2026.

1 / Match Blender and the package

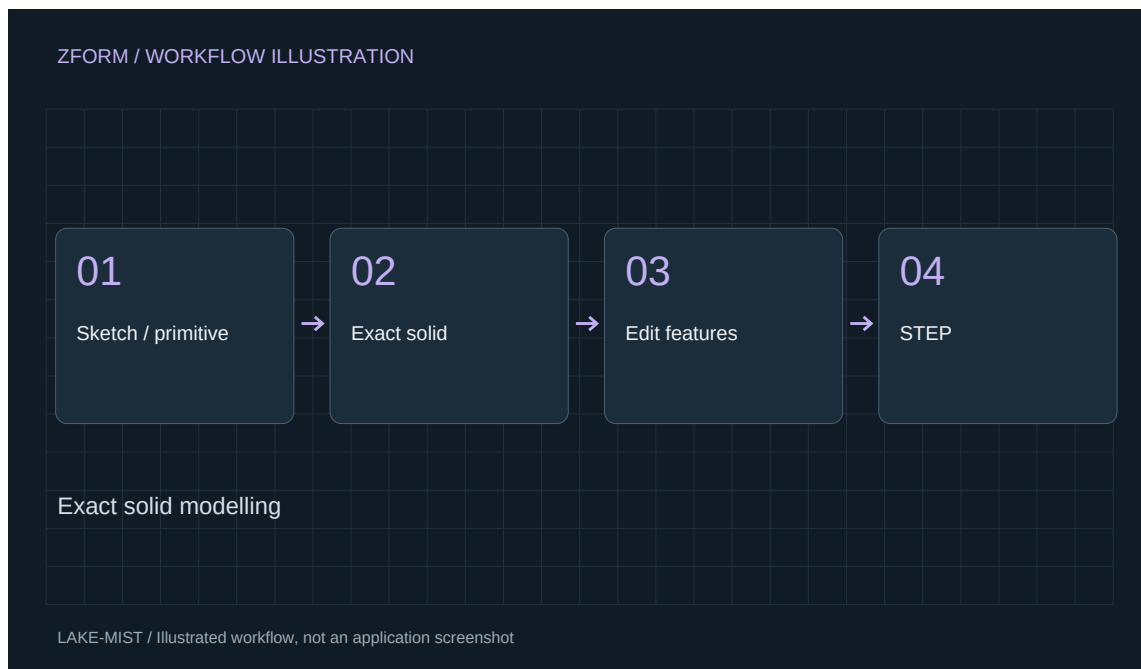
Use Blender 5.3 for the packages covered here. A 5.3 extension may be rejected by Blender 5.2. Use the package for your platform where platform builds are supplied.

2 / Gather the complete bundle

ZForm, Assy, Profiles, Para and Shell. Use the ZForm package for your operating system and processor. If delivered inside an outer bundle archive, extract it to expose the individual extension ZIP files. Keep those ZIPs compressed.

3 / Install the extensions

In Blender choose Edit > Preferences > Get Extensions, open the menu and choose Install from Disk. Select each supplied extension ZIP. Enable the installed extensions in Preferences > Add-ons. Install/enable companion extensions before starting the main product workflow.



After installation, these are the main stages of the product workflow.

Verify the installation

4 / Complete the product-specific setup

Select the correct platform build: Windows x64, macOS Intel, macOS Apple Silicon or Linux x64, as supplied. Keep bundled binary dependencies with the package. Enable Profiles for sketch workflows and Para for parameter workflows.

5 / Check the interface

Open ZForm in the 3D View sidebar. The main panel should report an OCP version rather than an unavailable-engine error. Confirm Create and Exchange are available before attempting the tutorial.

6 / Save a practice file

Use a new scene or a copy of a project for the first tutorial. Save to a writable folder, then continue with the Quick Start Tutorial linked on the product page.

If the product does not appear

Recheck the application version, correct ZIP and enabled state. Restart after installing binary dependencies. Read the first error reported by the application before reinstalling; it often identifies a missing companion package or incompatible build.

Compatibility and scope

Work in progress. Use the package matching your platform. Exact-solid operations need the OCP geometry engine. Converting a tessellated mesh to a solid does not guarantee recovery of the original analytic surfaces.

Product page and all guides: lake-mist.com/zform.html.