

XChange / Installation of Addon

WORK IN PROGRESS | Development build 5.3.0. Features and interface may change. Reviewed 8 October 2026.

1 / Match Blender and the package

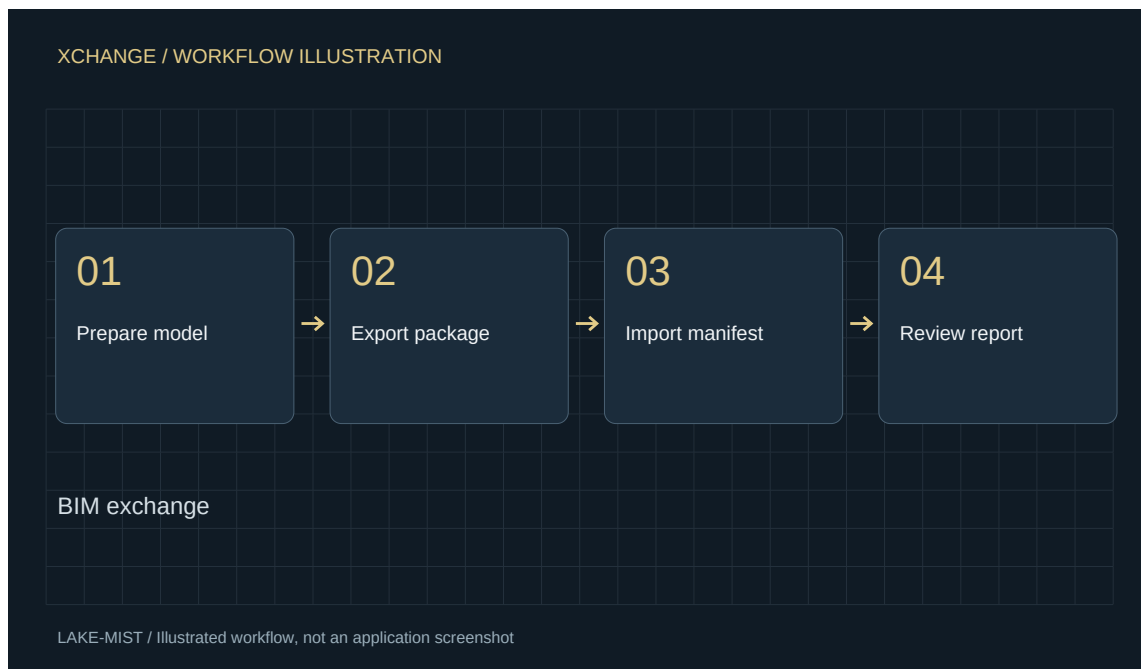
Use Blender 5.3 for the packages covered here. A 5.3 extension may be rejected by Blender 5.2. Use the package for your platform where platform builds are supplied.

2 / Gather the complete bundle

XChange Blender extension; install the separate XChange for Revit package on the receiving Revit computer when using the Revit workflow. If delivered inside an outer bundle archive, extract it to expose the individual extension ZIP files. Keep those ZIPs compressed.

3 / Install the extensions

In Blender choose Edit > Preferences > Get Extensions, open the menu and choose Install from Disk. Select each supplied extension ZIP. Enable the installed extensions in Preferences > Add-ons. Install/enable companion extensions before starting the main product workflow.



After installation, these are the main stages of the product workflow.

Verify the installation

4 / Complete the product-specific setup

Install the Windows x64 XChange extension ZIP in Blender. If using Revit, extract XChange-Revit-2024-2026.zip, keep its bin folder with Install.cmd, close Revit and run Install.cmd. Restart a supplied Revit version and review the add-in load prompt.

5 / Check the interface

In Blender, open XChange and confirm the IFC and Revit tools are available. In Revit, check XChange > Blender > Import Package. The receiving Revit computer does not need Blender, Python or pyRevit.

6 / Save a practice file

Use a new scene or a copy of a project for the first tutorial. Save to a writable folder, then continue with the Quick Start Tutorial linked on the product page.

If the product does not appear

Recheck the application version, correct ZIP and enabled state. Restart after installing binary dependencies. Read the first error reported by the application before reinstalling; it often identifies a missing companion package or incompatible build.

Compatibility and scope

Work in progress. The current Blender package is Windows x64. The documented Revit installer covers 2024 and 2026; use the years actually included in your download. Revit LT cannot load the add-in. General mesh exchange does not recreate native modelling history.

Product page and all guides: lake-mist.com/xchange.html.